

AYSO Region 7E - 118
2006 Fall Season Guidelines U14B

- I. 2006 Fall Season August 1st through December 31st
 - OPEN REGISTRATION, the selection of players for the Season team shall not be solely “coach” driven. The Region must ensure fair consideration for all potential players, by taking an interested role in the process. There shall be “open registration” for all players who wish to participate.
 - BALANCED TEAMS, all teams in each level of play should be of equal ability. Teams should be matched according to skill of the player.
 - EVERYONE PLAYS, using the minimum playing time of half a game or as outlined in this publication
 - POSITIVE COACHING, encouraging players to play to the best of their ability.
 - GOOD SPORTSMANSHIP, friendly and clean competition.
- II. Field
 - T.B.A. (Waipio [Home], Waiiau, Kapolei, North Shore)
 - Approximate size 70 yards x 110 yards or 80 yards x 120 yards
- III. Goal
 - 8’ high x 24’ wide
- IV. Ball
 - Size #5
- V. Uniforms
 - Game dress code: Players should look neat on the field, with shirts tucked in and socks pulled up and covering the shin guards.
 - Sliding/bike pants are allowed beneath the uniform shorts. Players choosing to wear these pants may do so, but they must be of the same color as the shorts being worn by the team.
 - If there is a conflict with uniform colors, home team has to change uniforms or wear pennies. Coaches are recommended to plan ahead for color conflicts (i.e. buy a set of pennies)

- No sponsors name or other wording can be on any part of the game uniform, unless authorized by the section.

VI. Equipment

- These are MANDATORY at all games. A player will not be allowed to participate without shin guards.
- Eye wear: It is HIGHLY RECOMMENDED that players who need glasses or contact lens in order to play should wear either unbreakable glasses or sports glasses at all games.
- Field Equipment: To be supplied by the host Region.

VII. Rules

- All the laws of FIFA will be followed:
- SLIDE TACKLING IS PERMITTED

VIII. Game Day

- **Rain outs:** The general policy is that games will be played “rain or shine,” which means that teams should assume that games will be played that day. However, each Host Region is responsible for determining if games in their region will be called off due to inclement weather. If the Host Region feels that the field might become unplayable, and taking into consideration the safety of the players and the damage to the field, the Host Region may postpone games and notify the Director, TWO HOURS prior to the scheduled time of play of the FIRST GAME.
- **Fields:** Regions must provide a game bag and the field equipment for that day. Field must be ready for play ONE HOUR before the first scheduled game.
 - Both teams of the first game should kokua in setting up the nets and corner flags.
 - Both teams of the last game should kokua in breaking down the nets and corner flags.
- **Field Maintenance:** Assigned teams will be responsible to line the field when it is that team's turn. The region should provide paint and equipment

- **Games:** It shall be mandatory for a team to play a regularly scheduled game.
 - Designated home team has first choice of sides on which to stand.
 - A 10 minutes grace period will be allowed for late starts.
 - The grace period will commence from the scheduled start time of that game.
- Failure to be on the field to play a regularly scheduled game will result in a loss for the offending team.
- Game will be scored 3-0 and 0 sportsmanship points awarded.
- If a team refuses to continue a game (i.e. Leaves the field) that team shall forfeit the game by a score of 3-0 or the score at the time the game was terminated, whichever is more disadvantageous to the forfeiting team. Coach of the team that forfeited the game must notify the Director, within 48 hours, on why he forfeited.

IX. Length of games and number of players

- 2 x 35 minute halves
- Maximum players on the field (11)
- Minimum players on the field (7)
- Games will be played with CONTINUOUS RUNNING TIME. Clock does not stop between quarters.
- Quarters breaks shall be at approximately the half way point of either half and be no more then 2 minutes in duration.
- Half time breaks shall be approximately 5 minutes in duration
- Substitution is done at the quarter breaks and at the half. Players are to remain on the field at quarter breaks, except for substitutions
- A scheduled game shall not commence or be continued if one or both teams cannot field the minimum number of players.

X. Team Standings (based on common opponents unless otherwise noted)

- Standings will be determined by the following point system:
 - 2 points for a win

- 1 points for a tie
- 0 points for a loss

- In case of a tie at the end of the season, tie breakers in order are:
 - HEAD TO HEAD
 - GOAL DIFFERENTIAL maximum + or – 3 per game
 - GOAL ALLOWED maximum 3 per game
 - GOALS SCORED maximum 3 per game
 - SPORTSMANSHIP POINTS
 - COIN TOSS

NOTE: THIS FORMAT WILL CHANGE FOR AREA AND SECTION PLAY

The Winning Fall coach shall advance to the Area games, and also have first rights to coach the Spring and

Tournament teams. If that coach declines, then the 2nd place coach, then the 3rd place, etc... may coach the team. If none of the fall coaches elect to coach in spring or Tournament, AGC and/or RC may select a coach.

- XI. Playing Time Rule: If a player shows up at the field suited up (proper uniform, shin guards and soccer shoes), that player must be played. Exceptions would be, if the child gets sick or for disciplinary reasons, but in this case, the referee of the game must be notified.
 - All eligible and suited up players at the field must play a minimum of 2 quarters.
 - If a player arrives during the first or second quarter that player must play a minimum of 2 quarters.
 - If a player arrives during the third quarter, that player must play a minimum of 1 quarter.
 - Exceptions can be made if a player gets hurt or sick during the course of the game and is unable to play, but in this case, the referee of the game must be notified.

XII. Goal Keepers:

A goal keeper is ALLOWED TO PLAY THE WHOLE GAME in the goal.

XIII. Coaches

- CONDUCT: coaches are reminded to continue to advocate honest competition and learning to win and lose graciously. In a stratified format let us not get caught up in the “win at all cost” syndrome and lets promote a good balance of development, fun and competition. Conduct yourselves in a manner becoming of an AYSO Coach. Coaches are to remain on their side of the field and restricted to the area ten (10) yards from either side of the halfway line.
- Coaches and players shall allow enough room for the linesmen to carry out their designated duties.
- All spectators must remain at least two (2) yards away from the touch line, between the two penalty areas, and away from the area behind the goal lines.
- ONLY POSITIVE ENCOURAGEMENT FROM SIDELINES - NO NEGATIVITY TOWARDS PLAYERS, REFEREES, OR COACHES

XIV. Game and Practice Guidelines:

- Coaches must have the registration forms of all his/ her players with parent/guardians original signature, plus a blank SAI form with them at every game and practice.
- Coaches are NOT ALLOWED to smoke on the field during a game.
- Coaches may not enter the field of play, unless requested or authorized by the referee.
- Coaches are responsible for the conduct of his or her team parents.
- Sideline coaching shall be limited to the head coach and/ or one assistant coach
- Dissent with Referee calls will not be allowed

Hosting Regional Team

- Provide the game bag and field equipment for the day.
- At the conclusion of all the games, the hosting team must collect the game cards from their game bag and send to their respective Director.

XV. Referees

- It is **STRONGLY** recommended that the referee team be approved by the teams respective Region.
- The diagonal system with one (1) Center Referee and two (2) Assistant Referees of the best caliber possible is required to be used.
- The Referee team must be of the appropriate ability and age when refereeing. They should be **TWO (2) YEARS OLDER** than the team competing in the game.
- Center Referee must be in appropriate attire. (Referee shirt/ pants, socks, & shoes)

XVI. General

Protests

- Protest will not be permitted. Coaches may file with the Region Referee Administrator a written report within 48 hours after the end of the game, of any misapplication of the basic rules by a referee, **EXCLUDING** judgment calls.
- The game **WILL STAND** as played

At the Fields

- **ALCOHOLIC BEVERAGES ARE NOT PERMITTED IN THE GENERAL VICINITY OF THE GAME FIELDS.** (i.e. Parking lots)
- **DO NOT** kick balls against school or park buildings, residential fences and walls or restroom facilities.
- At school fields, **DO NOT** run through the school halls or walkways at any time, especially with muddy shoes.
- Autos are to be parked in the appropriate areas.
- Help to keep **THE** fields neat and clean by disposing of trash, including cigarette butts. All teams shall be responsible for cleaning up all their trash after their game.
- Please be considerate, because Regions may lose their privilege of using the fields, if we do not **kokua** and help follow these simple rules

~Any rules not covered in these guidelines will be covered under the REGION, AREA OR SECTION rules and guidelines!